

SAILING INSTRUCTIONS

1 RULES

- 1.1 Racing will be governed by the rules as defined in the current ISAF Racing Rules of Sailing, RYA prescriptions and the relevant Class rules. In the case of conflict between the rules and these sailing instructions, these sailing instructions shall prevail.
- 1.2 All references to the Race Committee will be taken to refer to the Shoreham Sailing Club Race Officer.

2 NOTICES TO COMPETITORS

- 2.1 Notices to competitors will be posted on the race notice board located under the balcony of the clubhouse.

3 CHANGES TO SAILING INSTRUCTIONS

- 3.1 Any change to the sailing instructions will be posted at least 60 minutes before the advertised starting time of the race or races concerned.
- 3.2 Flag L may be displayed from the club balcony or flag post to indicate this.

4 SIGNALS MADE ASHORE

- 4.1 Flag signals made ashore will usually be displayed on the flagpole near the launching ramp.
- 4.2 When the postponement flag (AP) is displayed ashore, '1 minute' is replaced with 'not less than 45 minutes' in the race signal AP [changes rule Race Signals 'AP'].

5 SCHEDULE OF RACES

- 5.1 The schedule of races will be in accordance with the Regatta 2020 Notice of Race.
- 5.2 Races are intended to last approximately 30 minutes for the lead boat.
- 5.3 When there are two or more races to be sailed on one day, the warning signal for the second and any succeeding race will be made as soon as possible after the finish of the previous race.

6 CLASS FLAGS

- 6.1 There will be no class used at the event. A system of raised paddles will be used to start the fleets (See section 10).
- 6.2 The Youth Fleet will start first followed by the General Handicap fleet.

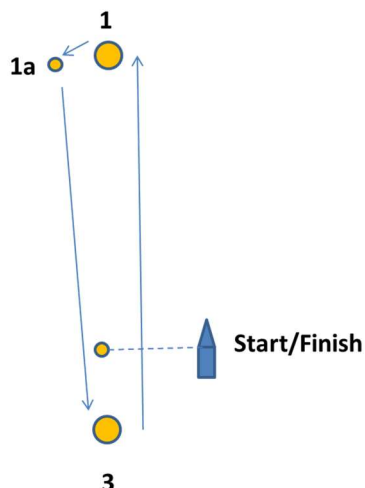
7 RACING AREAS

- 7.1 The racing area will normally be to the West of the Harbour entrance.

COURSES FOR THE REGATTA

- 7.2 Due to reduced race support, the course will be a simple windward leeward but without the spreader mark. The Youth fleet will generally sail fewer laps at the discretion of the PRO.
- 7.3 The order of mark rounding will be to leave marks to Port unless otherwise indicated usually by displaying a green flag to denote leaving marks to Starboard.

Regatta Course:



General Handicap Fleet: Start, 1,, 3, 1, 3, 1,, 3, 1, 3, Finish

Youth Fleet: Start, 1,3, 1, 3, 1, 3, Finish

7.4 When sailing from Mark 3 to Mark 1 boats must sail through the start/finish line.

8 MARKS

8.1 Marks will normally be orange inflatable buoys.

9 OBSTRUCTIONS

9.1 A safety boat in close attendance to a boat or a competitor in difficulty is deemed to be an obstruction surrounded by navigable water.

10 THE START

10.1 Races will be started by using rule 26 with the warning signal made as follows before the starting signal:

Minutes before starting signal	Visual Signal (if no flags system available)	Sound Signal	Means
3	3 paddles held up	1	Warning Signal
2	2 paddles held up	1	Preparatory Signal
1	1 paddle held up	1	One Minute
0	All paddles lowered	1	Starting Signal

10.2 The starting line will normally be between the mast of the Starting boat and an orange buoy laid to port of the Starting boat.

10.3 For the Regatta, the General Handicap Fleet and Youth Fleets will normally have separate starts.

10.4 When 1 start is indicated for either fleet, the number of laps will be determined by the PRO.

10.5 When fleets are started separately, boats whose warning signal has not been made shall keep clear of the starting area and boats whose preparatory signal has been made.

INDIVIDUAL RECALL

10.6 An individual recall will be indicated in accordance with Rule 29.1



and 1 sound signal

GENERAL RECALL

10.7 A general recall will be indicated in accordance with Rule 29.2.



and 2 sound signals

BLACK FLAG RULE

11.1 A black flag rule may be introduced in accordance with Rule 30.4.

11.2 A black flag may be hoisted either before the starting sequence or at the preparatory signal.

11.3 If hoisted at the preparatory signal, the black flag may be flown instead of the P flag or in addition to it.

11.4 No part of a boat's hull, crew or equipment shall be in the triangle formed by the ends of the starting line and the first mark during the last minute before her starting signal.

11.5 If a boat breaks this rule and is identified, she shall be disqualified from the race, even if the race is restarted or re-sailed, but not if it is postponed or abandoned before the starting signal.

11.6 A boat starting later than five minutes after her starting signal may be scored Did Not Start.

12 CHANGE OF THE NEXT LEG OF THE COURSE

12.1 To change the next leg of the course, the race committee may move the original mark (or finishing line) to a new position or lay a replacement mark.

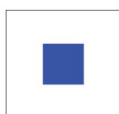
13 FINISH

13.1 The finishing line will normally be between the mast of the committee boat flying a blue flag and a buoy laid to port of the committee boat.

SHORTENED COURSE

13.2 Courses may be shortened to finish at any mark of the course.

13.3 A shortened course will be indicated, when possible, in accordance with Rule 32.



and 2 sound signals

12.4 If a handicap fleet flag is also displayed above Flag S, the shortened course is only applicable to that fleet.

ABANDONED RACE

13.4 A race may be abandoned at any time.

13.5 An abandoned race will be indicated in accordance with Rule 32 (see below), or verbally from a support boat.



and 3 sound signals

13.6 If a race is abandoned for reasons of safety, all boats are advised to return to the harbour without delay.

14 TIME LIMITS

- 14.1 The time limit for each race shall be 30 minutes after the first boat has finished.
- 14.2 If no boat has finished within the time limit, race results may be calculated based on positions at a previous mark of the course, and most likely the start/finish line. This changes Rule 35.
- 14.3 If this is infeasible, the race will be abandoned.
- 14.4 Any boat that has not finished within 30 minutes of the first finisher in her class shall receive Did Not Finish. This changes Rule 35.

15 PROTESTS, REQUESTS FOR REDRESS AND PENALTIES

- 15.1 The protest time limit is 120 minutes after the last boat has finished in the last race of the day.
- 15.2 Where possible, a protest will be heard on the same day.
- 15.3 The time and place of the protest will be advised by the Race Officer.
- 15.4 Infringement of the rules will require completion of an on the water penalty in accordance with Rules 44.1 & 44.2
- 15.5 The scoring penalty system in accordance with Rule 44.3 will not apply.

16 SCORING

- 16.1 The low point system of Appendix A will apply: A4.2 for the Easter Cup and A9 for all other series.
- 16.2 Fleet and handicap results will be extracted from the General Handicap and Youth race results subject to there being at least 2 starters in the each race.
- 16.3 Races to count will be as follows:

Races sailed	1	2	3	4	5	6
Races to count	1	2	3	4	4	5

DUTIES

- 16.4 Average points will be awarded to Helms or Crews who have performed Race Officer, Assistant Race Officer or Support boat duties, at the end of each series.
- 16.5 A maximum of 1 duty per boat per Regatta can be counted towards final average points.

17 SAFETY

- 17.1 All competitors must sign on prior to going afloat. A registration table will be situated under the clubhouse balcony where you can verbally sign on.
- 17.2 A competitor who is under the age of 18 years must be signed on by a parent or guardian.
- 17.3 Competitors will wear personal flotation devices while afloat, except briefly while changing or adjusting clothing or personal equipment. Flag Y will not be used: this changes Rule 40. Wetsuits or dry-suits are not personal floatation devices.
- 17.4 The River Adur, Shoreham Harbour and harbour approaches are a commercial waterway.
- 17.5 All competitors must comply fully with Shoreham Port Authority General Byelaws. Failure to do so will result in disqualification and possible disciplinary action by the Committee in addition to other liability. Signals are made as follows:

Middle Pier Southern End Focusing Seaward: Amber light occulting every 3 seconds DAY and NIGHT	Major vessel manoeuvring or about to leave the Port. No vessel shall enter the Port.
Lifeboat House Focusing over Eastern & Western Arms: Red light, occulting every 3 seconds DAY and NIGHT	Major vessel about to enter the Port or leave the West Arm for sea.
Lifeboat House Focusing over Western Arm: Red light, occulting every 3 seconds DAY and NIGHT	Major vessel about to enter the Port or leave the East Arm for sea or pass from the East Arm to the West Arm.

17.6 A boat that retires from a race shall notify a race committee vessel as soon as possible.

18 TRASH DISPOSAL

18.1 Competitors shall not intentionally put trash in the water.

19 DISCLAIMER OF LIABILITY

19.1 Rule 4 of the Racing Rules of Sailing states: 'the responsibility for a boat's decision to participate in a race or to continue *racing* is hers alone'.

19.2 By taking part in the event, each competitor agrees and acknowledges that:

- they are aware of the inherent element of risk involved in the sport and accept responsibility for the exposure of themselves and their boat to such inherent risk whilst taking part in the event;
- they are responsible for the safety of themselves, their boat and their other property whether afloat or ashore;
- they accept responsibility for any injury, damage or loss to the extent caused by their own actions or omissions;
- their boat is in good order, equipped to sail in the event and they are fit to participate;
- the provision of a race management team, patrol boats and other officials and volunteers by the organiser does not relieve them of their own responsibilities;
- the provision of patrol boat cover is limited to such assistance, particularly in extreme weather conditions, as can be practically provided in the circumstances;
- their boat is adequately insured, with cover of at least £2,000,000 or the equivalent per event against third party claims.